

ATTACHMENT B

The below changes are effective September 1, 2010

CHAPTER 1 REGULATIONS FOR AGILITY TRIALS

Section 2. Agility Trials Defined. A member agility trial is a trial at which qualifying scores toward titles are awarded, given by a club or association, which is a member of the American Kennel Club.

A licensed agility trial is a trial at which qualifying scores toward titles are awarded, given by a club or association which is not a member of the American Kennel Club, but which has been licensed by the American Kennel Club to hold the trial.

Sanctioned agility trials are informal events at which dogs may participate but not for AKC titles, held by a club or association by obtaining the sanction of the American Kennel Club. Generally, sanctioned events are held by clubs to qualify for approval to hold licensed or member club events.

Agility trials may not be held closer than 100 miles in distance on the same date, and there may not be two all-breed agility trials on the same day in the same location. Single breed specialties sharing a location may apply for an exception to the “same day” restriction. Single breed specialties that have been approved to share a location may run their events consecutively or concurrently, sharing the same judge.

Specialty clubs holding a limited agility trial for all AKC recognized breeds may accept entries of dogs of their own breed first then accept entries from all breeds and dogs listed with AKC Canine Partners (if offered) until the entry limit specified in the premium list is reached. Clubs have the option to allow dogs listed with AKC Canine Partners to participate at all-breed AKC agility trials.

An AKC-recognized specialty club may offer a single breed specialty agility trial in conjunction with another club’s all-breed trial, sharing the same date, show site, equipment and judges. Specialty trial participants shall be excluded from competing in the adjoining all-breed trial. Both agility trials may be run together; however, each club is required to maintain separate event records.

Section 3. Eligibility of Dogs.

(Paragraph 8)

No dog may participate more than once in any type of class (Standard Class, Jumpers With Weaves Class, FAST Class, etc.) offered by a club per day. If eligible, dogs may participate in additional non-regular classes.

Section 5. Making Application. A club or association that meets the requirements of the American Kennel Club that wishes to hold a trial at which qualifying scores toward titles may be earned must make application to the American Kennel Club on the form provided for permission to hold the trial. An application fee must accompany each application.

A club may be approved to hold up to eight licensed or member events in a calendar year. A club can be approved to hold separate trials on consecutive days, but will not be approved to hold more than one trial on any single day. Each day is considered a separate trial.

Applications for licensed or member trials must be received by the American Kennel

Club at least TWENTY-FOUR (24) weeks before the closing date for entries of the event.

A club that meets the requirements of the American Kennel Club may be approved to hold a sanctioned 'A' or 'B' agility trial (commonly known as Sanctioned Matches) by applying on a form provided by the American Kennel Club and paying an application fee. Applications for sanctioned agility trials must be filed with AKC at least six weeks prior to the date of the event.

All of these *Regulations* shall govern AKC-sanctioned 'A', 'B' agility trials except those which specifically state that they apply to licensed and member trials.

All applicable rules found in *Rules Applying to Dog Shows* will govern the conduct of agility trials. They will apply to any person and dog entered, unless these regulations state otherwise.

Section 8. Stewards, Timers, Scribes. The host club must provide a minimum of one scorekeeper, two or more ring stewards, a scribe, a gate steward, and a timer per ring. In addition, 4-6 stewards should be scheduled per ring to help in various other tasks necessary to expedite the trial.

A scribe is required to record the scores as instructed by the judge. The judge is responsible for the accuracy of the scores insofar as knowing which dogs qualify and which dogs do not qualify.

Stewards, timers and scribes may compete in the trial if it does not conflict with the completion of their assignments. A person may not time or scribe in a jump height class in which they are directly competing.

Section 9. Premium Lists. A premium list must be provided for sanctioned 'A', licensed, and member trials. The premium list shall be printed (any printing or copying process is acceptable), and shall state whether the event is "sanctioned" or "licensed by the American Kennel Club" or held by an "AKC member club." Premium lists shall measure not less than 5½ x 8½ inches or more than 8½ x 11 inches.

The following information shall be included in the premium list:

- Name of club holding the event
- The exact location (name of facility, address, city, state and zip code)
- Date of the event
- Name, address and telephone number of the Agility Trial Chairman
- Names of the Event Committee members (minimum of five including Chairman)
- Event number
- Trial hours
- Entry fees
- AKC recording fee shall be stated
- Classes offered
- Names and addresses of judges including their assignments
- Name, address, and telephone number of the Trial Secretary
- Date and closing time of entries
- A list of the officers of the event giving club with the address of the secretary

- An official AKC entry form.

Premium lists shall also specify whether ribbons or rosettes will be offered, whether trophies will be awarded, and contain an outline of the conditions of any non-regular classes that may be offered. Clubs must specify in their premium list an exact amount and description of any "service" or "handling" charge/fee that will be deducted from refunds. Withdrawals after the event's closing date and time due to a change of judge must receive a full refund (no fee is paid to the American Kennel Club). Withdrawals after the event's closing date and time due to a bitch in season receive a refund based on the club's policy set forth in the premium list (no fee is paid to the American Kennel Club). Clubs must list all other situations for which they will provide a refund. Clubs must treat all occurrences of a listed refund equally.

Premium lists must also list entry limits (if any), include the method for accepting entries to a limited entry trial (first received or random draw), location where entries will be taken, indicate the ring size and surface to be used and also state additional information as required elsewhere in these *Regulations*.

Either four paper copies of the premium list must be sent to AKC, Attention: Companion Events or the premium list may be submitted electronically by email attachment in either MS Word or PDF format to agilitypremiums@akc.org. Submittals to AKC must be sent at the same time the premium list becomes available to exhibitors. The premium list must be made available by paper and/or electronically to prospective entrants a minimum of two (2) weeks prior to the opening date for acceptance of entries for the event.

Section 11. Entry Forms. The club must have the original entry forms on site at the event. To be an acceptable entry:

The following shall be included (if unknown it may be omitted):

- Date of birth
- Place of birth
- Name of breeder(s)
- Name of sire
- Name of dam
- Be submitted with required entry fee
- Be on an Official American Kennel Club® entry form
- Be signed by the owner or his duly authorized agent
- Be completed in full, accurate, and reflective of the dog entered

Include all of the following information:

- Name of show/trial giving club
- Date of show/trial
- Breed
- Variety, if any
- Sex
- Name of class(es) entered
- Jump height

- Height at withers
- Dog's measurement status
- Full AKC name of dog
- Call name of dog
- Name of owner(s)/co-owner(s)
- Name of handler
- Address of owner

Include one of the following:

- AKC number
- PAL/ILP number
- Foreign registration number and country for an unregistered imported dog
- Identification number issued by AKC

Section 16. Entry Acceptance Methods. A club may choose either of the following methods for accepting entries to a limited entry agility trial. Please visit the AKC website or refer to the *Agility Trial Manual* for a checklist of steps for both entry-acceptance methods. The AKC strongly recommends using the Random Draw method for trials which are likely to exceed the “total entry limit” within the first 24 hours after the opening date and time.

1. First Received—Entries accepted in order of receipt. “Paper and Online Limits”

- A club accepting online entries shall designate a number of the “total entry limit” to be fulfilled by paper entries and a number to be fulfilled by online entries. These “initial limits” must be stated in the premium list.
- The initial paper and online entry limits are valid for the first 48 hours after the opening date.
- If the online limit has not been reached at the end of the 48 hour time period, the club may decrease the online entry limit and increase the paper limit accordingly. Likewise, if paper entries are not reached at the end of the period, the club may decrease the paper limit and increase the online limit accordingly.

“Accepting Entries”

- The club must select only one (1) USPS (United States Postal Service) or PMB (Postal Mail Box) address for receipt of paper entries.
- The mailing address must be stated in the premium list. Entries delivered to any other address are invalid and must be returned to the sender.
- Paper entries received within 24 hours of the opening date and time must:
 - Include postage or be metered
 - Be delivered by a multi-state or multi-national postal or carrier service, including but not limited to USPS, FedEx, UPS, and DHL (effectively disallows conventional “hand-deliveries” during the first 24 hours the trial is open)
 - If above conditions are not met, entries are invalid and must be returned to the sender.
- If stated in the premium list, a club may further restrict the delivery options (i.e. No FedEx, No “hand-deliveries at any time”). USPS delivery must be allowed.

- Paper entries must be accepted in order of receipt until the paper limit has been reached.
 - Trial Secretaries shall use all information to fairly and equitably determine which entries are received first.
- Online entries will be accepted in order of submission until the online limit has been reached.

“Wait List”: To fill openings created by entries withdrawn prior to a date and time established by the club. Such date may be beyond the event closing date; however, it must be a minimum of 3 days prior to the first trial date of the set of trials. All entries must be received prior to the closing date and time. The club must establish a maximum number of entries that may be placed on the wait list. Whether a club is offering a wait list, how many entries are being accepted on the wait list and the closing date/time of the wait list must be published in the trial’s premium list. A full refund is to be reimbursed to any entrant whose entry is replaced by a waitlisted entry.

- Clubs may place paper entries exceeding the paper limit on a paper “wait list.” As paper entry spaces become available, clubs may accept the wait-listed paper entries in order of receipt.
- The club may elect to allow the online entry system to place online entries exceeding the online limit on an online wait list. As online entry spaces become available, the wait-listed online entries will be accepted in order of submission.

“Guaranteed Entries for Show Workers”: The First- Received method does not allow clubs to guarantee entry spaces for Show Workers. The AKC recommends using the Random Draw method if there is a possibility of not securing enough workers from the First-Received entries.

2. Random Draw: Entries treated equally without regard to date/time received.

“Draw Period”

- Clubs determine a “Draw Period” during which time entries are accepted for the Random Draw.
- The start time and date of the Draw Period shall be the same as the Opening Date.
- The Draw Period must be at least seven (7) days in length (14 days recommended) and must have a defined finish date and time.

Section 18. Event Limit Options, Judge Assignment Changes and Load Balancing Entries. The maximum number of dogs assigned to any judge in one day shall not exceed 330, except as described in Chapter 1, Section 20.

If a club elects, it may place limits on a judge and/or a club may place limits on a single class or set of classes in the premium list. If a limit is placed on a single class or set of classes, no entries may be accepted beyond this established limit. If a limit is placed on a judge, the club must continue to accept entries and any additional dogs beyond the judge's limit shall be assigned to another judge.

At no time may a Limited or Random Draw trial exceed its overall event limit. The premium list must state the overall event limits. If any other limits are established for the judge(s) or class(es), those limits must also be stated in the premium list.

All judges' class assignments must be approved by the American Kennel Club. Once judging class assignments have been approved by the American Kennel Club, any change to assignments for any reason must also be approved by the American Kennel Club prior to publication.

After the distribution of the premium list, if judge assignment changes, exhibitors have the right to request a full refund of their entry fee for any classes affected. Exhibitors must submit requests in writing to the Trial Secretary a minimum of 30 minutes preceding the start of the event on the first day in which the exhibitor is entered.

After entries close and the judging schedule is being prepared, clubs may elect to change the class assignments of the individual judges in order to facilitate the smooth running of the event. Such adjustments can be done for any reason including overloads, low entries, equipment problems, etc. When such judging class changes are proposed, the club must first receive approval in writing from each judge affected and the club must receive final approval from the American Kennel Club prior to the distribution of the judging schedule. The club should make every effort to affect as few entries as possible while keeping in mind the most efficient running of the events. Clubs are allowed to remove judge(s) from the judging panel if entries are low and both the club and the judge(s) agree to this action in writing.

The judging schedule must clearly state which classes have been changed and must also state that exhibitors are entitled to a full refund for entries affected by the change. The refund request must be in writing and may be submitted to the Trial Secretary anytime up until 30 minutes prior to the start of the event on the first day in which the exhibitor is entered.

In the case of an emergency change of a judge (changes after the distribution of the judging schedule), it may not be possible to notify exhibitors of the change prior to the start of the trial weekend. The change must be posted at the event and exhibitors are entitled to a full refund of entry fees provided the request for a refund is submitted in writing to the Trial Secretary prior to the start of judging of the affected class in which the dog is entered.

Section 19. Running Order.

Section 20. Move-ups. Move-ups prior to a set of trials: Dogs shall be moved up to a higher class at the request of the owner, as a result of qualifying for an agility title, provided that the request is made in writing to the Trial Secretary not later than 6:00 p.m. on the Monday preceding the set of trials for trials starting on a Thursday-Sunday. For trials that start on Monday-Wednesday, move-ups preceding the set of trials shall be accepted if received by the Trial Secretary no later than seven (7) days prior to the trial (i.e., for a Tuesday trial move-up requests must be made prior to 6:00 p.m. on the previous Tuesday). All move-up documentation must be on site during the trial weekend. It is recommended that catalogs be printed with all dogs listed in the proper class that they are actually running in, having accounted for move-ups.

Day-to-Day Move-ups: Move-ups from day-to-day at a set of back-to-back agility trials shall be at the discretion of the club. The request for moving up must be made in writing at the trial site to the Trial Secretary not later than the day preceding the event. The club shall state clearly in its premium list whether move-ups will be allowed “day-to-day.”

All move-up entries are subject to availability of the class and payment of any difference in entry fee.

When a dog is moved up in the official catalog after the catalog has been printed, it is only necessary to input the following information:

1. In the class where the dog was moved from, indicate which class the dog has moved to (i.e., Moved to Open 24”).
2. In the class where the dog has moved to, indicate the dog’s running order number and from what class it has moved from (i.e., Moved from Nov B 24”).

Note: all base information (i.e., AKC name, AKC number, etc.) need only be listed in the class the dog was originally entered in. The dog’s score should be recorded and scored in the class that it has moved to.

Individual judging limits may be exceeded only when the club has accepted move-ups.

Dogs having attained their first AKC Agility Title (Std, JWW or FAST) must be moved to the Nov B Class (Std, JWW, or FAST) for all trials for which entries have not closed. If entries have already closed on the date the dog obtained its title, the dog shall remain in the class in which it was originally entered or be moved up in level (i.e., Novice to Open) at the request of the owner; subject to the move-up criteria, except as stated below regarding Novice A entries.

Section 21. Declining Entries and Excusing a Dog from the Trial. The Event Committee may decline any entries or may remove any dog from its event for cause, but in each such instance shall file good and sufficient reasons for doing so with the American Kennel Club.

Section 22. Handling Dog Aggression. Any dog, that in the opinion of the Event Committee, attacks a person or a dog at an AKC event, resulting in an injury, and is believed by that Event Committee to present a hazard to persons or other dogs, shall be disqualified. When the dog is disqualified by the Event Committee pursuant to this section, a report shall be filed with the Executive Secretary of the American Kennel Club. The disqualified dog may not again compete at any AKC event nor be on the grounds of an AKC event unless and until, following application for reinstatement by the owner to the American Kennel Club, the owner receives official notification in writing from the AKC that the dog’s eligibility has been reinstated.

1. If a dog displays **THREATENING OR MENACING BEHAVIOR** toward a person in the ring, a dog at the start line, or leaves the ring and displays these behaviors toward a person or dog outside of the ring:

- The judge must **EXCUSE** the dog from the ring and mark “**EXCUSED**” in the catalog, stating the reason.
- The judge must submit to the Director of Agility, a written report of the incident along with the judge’s trial report.

- The Trial Secretary must submit to the AKC, a written report of the incident along with the trial catalog.

A preliminary investigation, which is pursuant to an event committee hearing, MAY be held in regards to the dog's handler.

2. If a dog in the ring **ATTACKS** another dog (usually at the start line), leaves the ring and **ATTACKS** another dog, or runs into the ring and **ATTACKS** another dog:

- The judge must **EXCUSE** the dog and seriously consider doing so for the remainder of the day or series of shows, and must mark "**EXCUSED**" in the catalog, stating the reason.
- The judge must submit to the Director of Agility, a written report of the incident along with the judge's trial report.
- The judge must fill out a current **DOG ON DOG ATTACK** form (AEDSQ3) and have the Trial Committee/Secretary FAX it to AKC Event Operations within 72 hours of the incident.
- The Trial Chairman and Trial Secretary must submit to the AKC, a written report of the incident as part of their reports, along with the trial catalog.

A preliminary investigation, which is pursuant to an event committee hearing, MAY be held in regards to the dog's handler.

In this instance, the Event Committee MUST consider disqualification of the dog, and must complete a **DISQUALIFIED BY EVENT COMMITTEE form (AEDSQ4), which must be FAXED to AKC Event Operations within 72 hours of the incident.**

3. If a dog **ATTACKS** any person in the ring or **ATTACKS** the judge while being measured:

- The judge must **DISQUALIFY** the dog, and mark "**DISQUALIFIED**" in the catalog, stating the reason.
- The judge must submit to the Director of Agility, a written report of the incident along with the judge's trial report.
- The judge must fill out a current **DISQUALIFICATION FOR ATTACKING** form (AEDSQ1) and have the Trial Committee/Secretary FAX it to AKC Event Operations within 72 hours of the incident.
- The Trial Chairman and Trial Secretary must submit to the AKC, a written report of the incident as part of their reports, along with the trial catalog.

A preliminary investigation, which is pursuant to an event committee hearing, MAY be held in regards to the dog's handler.

In any of the above stated instances, a written complaint may be filed with the Trial Committee by those involved or by witnesses against the dog's owner/handler. If so, the Trial Committee must administer a Misconduct Proceeding, which begins with a preliminary investigation into the allegation/s.

4. If a dog **ATTACKS** any dog or person outside of the ring anywhere on the trial grounds:

- The Event Committee MUST consider disqualification of the dog and must complete a **DOG AGGRESSION – ACTION BY EVENT COMMITTEE** form (AEDSQ4), which must be FAXED to AKC Event Operations within 72 hours of the incident.

A preliminary investigation, which is pursuant to an event committee hearing, **MAY** be held in regards to the dog's handler.

5. If a dog **ATTACKS** any dog or person outside of the ring anywhere on the trial grounds and there is a **SERIOUS INJURY**:

- The Event Committee MUST consider disqualification of the dog, and must complete a **DOG AGGRESSION – ACTION BY EVENT COMMITTEE** form (AEDSQ4), which must be FAXED to AKC Event Operations within 72 hours of the incident.

A preliminary investigation, which is pursuant to an event committee hearing, **MUST** be held in regards to the dog's handler.

*In any of the above situations, if there is an **EXCUSAL**, this type of report becomes part of the dog's record and is applied toward the dog being permanently barred from AKC agility events. If two separate incidents are reported to the AKC Director of Agility, the dog will be barred from all future AKC agility events.

*In any of the above situations, if there is a **DISQUALIFICATION**, this type of report signifies that the dog may not compete at any AKC event nor be on the grounds of any AKC event unless and until, following application for reinstatement by the owner to the AKC, the owner receives official notification in writing from the AKC that the dog's eligibility has been reinstated.

*If a dog is **DISQUALIFIED** and the Event Committee determines the dog to be a possible danger, the dog must be removed from the show grounds. The Event Committee also has the option of removing the dog from the show grounds whether or not a Misconduct Hearing is held.

6. If a dog either displays **THREATENING OR MENACING BEHAVIOR**, or **ATTACKS** a VMO or Field Representative while being measured:

- The behavior must be reported immediately to the Trial Committee, asking for an investigation to determine if the dog should be **DISQUALIFIED** and/or asked to leave the show grounds.

If the Event Committee becomes aware of any significant act of dog aggression that takes place in association with their event, the Committee must look into the incident (except in the case where a dog is disqualified by the judge) and complete the form (AEDSQ4). No exhibitor complaint is required.

Section 23. Ribbons and Rosettes.

Section 24. Catalogs. A club holding a licensed or member club agility trial must prepare an official catalog once entries have been closed and drawn. The catalog must list the dogs in the order drawn in each class along with the full AKC name, AKC number,

breed, date of birth, sex, name of owner (and handler, if different from owner) and if the dog is handled by a junior handler include their AKC junior handler number. Additionally, the catalog shall list the owners and their addresses.

(Paragraph 4)

Agility Trial Secretary's Certification

I certify that the Judge(s) has verified the above information and signed this page. ____
Number of dogs entered in Std Class ____, number of dogs entered JWW Class __, and
number of dogs entered in FAST Class ____. Number of dogs withdrawn in Std Class
____, number of dogs withdrawn in JWW Class ____ , and number of dogs withdrawn in
FAST Class ____.

Total participating in Std Class ____.

Total participating in JWW Class ____.

Total participating in FAST Class ____.

Total participating in T2B Class ____.

Total number of qualifying scores ____.

Trial Secretary's Signature

(Paragraph 5)

A minimum of two (2) copies of an unmarked catalog must be printed after the closing date/time of pre-trial move-ups unless the club has the ability to make copies on-site and/or has redundant computer equipment on-site, then the minimum is reduced to one (1) copy. The printed catalog(s) must be updated daily to account for day-to-day move-ups if the trial weekend encompasses 3 or more consecutive days. The unmarked catalogs must be at the event prior to the start of the trial. Following completion of judging, the Agility Trial Secretary shall mark the official catalog with the letter "Q" for "Qualified" next to the names of all dogs that received qualifying scores. The judge(s) shall then certify the accuracy of the marked awards, and both Agility Trial Secretary and the judge(s) shall complete their appropriate certifications. Separate certifications (both judge(s) and Trial Secretary's) for each judge of record, are required in the catalog.

Section 25. Scorekeeping Requirements. The following information shall be recorded in the official catalog submitted to the AKC.

• In the header for each height division of each class, the following information should appear:

- Number of entries (number of entries at closing less the number of entries withdrawn)
- Number competing in the class
- Number of qualifying legs
- Number of withdrawals

• Record next to each entry of each dog one of the following:

- Qualified (Q)
- Did not qualify (NQ)
- Absent (ABS)

- Excused for aggression (EXC)
- Withdrawn – in season (AIS)
- Withdrawn – judge change (AJC)
- If “Qualified,” the dog’s score and actual running time (to the 100th of a second) shall also be recorded. Additionally, if the dog places 1st through 4th in its height class, the placement shall be recorded next to the dog’s information in the left-hand column.
- If “NQ,” “ABS,” “AIS,” or “AJC,” nothing else is recorded in the catalog. No recording fees are due for dogs that are withdrawn for a bitch in season or due to a judge change.
- If “EXC,” a brief description must also appear in the catalog and should also be described in the Trial Chairman’s report, the judge’s report, and the Trial Secretary’s report. In case of a dog-on-dog attack, the appropriate form must be completed.
- If “DQ,” a brief description must also appear in the catalog and should also be described in the Trial Chairman’s report, the judge’s report, and the Trial Secretary’s report. The appropriate form must be completed and faxed to the AKC.

Scores should be posted for exhibitors at the trial site with dog’s actual running times to the 100th of a second (even for “NQ’s”). The club must make the following information available for each height class; the course yardage and Standard Course Time, and for each participant their score (if qualifying), actual running time and placement (if first through fourth).

Section 26. Recording Fees. At every licensed or member club trial, a recording fee of \$3.00 shall be required for the first entry of each dog and \$3.00 for each additional entry of the same dog. (Each day is a separate trial.) Non-regular agility classes do not require a recording fee. When the recording fee is calculated, it does not include withdrawals.

Section 27. Submission of Records. An official marked catalog containing the names and other identifying information for all entries indicating all dogs receiving qualifying scores and placements signed and certified by the judge(s) and the Trial Secretary, with a complete Trial Secretary’s report, and recording fees must be sent to the American Kennel Club so as to reach its office within seven (7) days after the close of the event. Also within seven days, the Trial Chair shall complete an “Agility Trial Chair Report” form online and submit it to the AKC Director of Agility electronically.

A club holding a licensed or member trial shall provide the judge(s) with a marked catalog. The club shall retain a marked catalog for their records, a copy of the course maps, as well as maintain all entry forms, a copy of the completed Dogs To Be Measured List, and move-up forms for a period of at least one (1) year. The judge must be provided their copy of the marked catalog prior to leaving the show site.

Section 28. Cancellation of Awards.

Section 29. Approval of Judges. The American Kennel Club must approve judges officiating at licensed or member trials. A club may submit for approval the name of any licensed agility judge to judge at their event. Licensed agility judges are required to remain current regarding new regulations and policies by completing a Continuing Education Seminar every three years.

Section 30. Judges’ Responsibilities.

CHAPTER 2 REGULATIONS FOR AGILITY TRIALS CLASSES, TITLES, AND HEIGHT DIVISIONS

Section 4. Height Divisions, Measurement, Measuring Devices. Dogs may only be entered in one jump height division per day for all classes. The following jump height divisions shall be used in all trial classes:

8 Inches: For dogs 11 inches and under at the withers.

12 Inches: For dogs 14 inches and under at the withers.

16 Inches: For dogs 18 inches and under at the withers.

20 Inches: For dogs 22 inches and under at the withers.

24 Inches: For dogs over 22 inches at the withers.

26 Inches: Dogs may be entered at this height at their owner's discretion.

Owners are responsible for entering the proper height divisions. Exhibitors are responsible for verifying the proper jump height is set prior to running. Handlers may opt to enter in a higher height division for all Regular titling classes, but not in a division lower than their proper height division. If the dog's height at the withers exceeds the maximum allowed for the jump height which the dog has entered, the dog shall be moved-up into the proper jump height if the dog was measured prior to their run. In no case may a dog be moved down in height based on a judge's measurement at a trial. Dogs that run in a height division lower than their proper division will be eliminated. Judges reserve the right to measure any dog they believe might belong in a different division, and any dog whose entry in a given division might be questioned. Exception: Owners/Handlers that have in their possession (on the show grounds) a permanent or valid temporary Jump Height Card for the dog in question, issued by the AKC Agility Dept., are exempt from being measured and the judge shall accept the measurement that is listed on the Jump Height Card.

All clubs are required to have an AKC approved official measuring device on site at the event. Only the approved measuring device shall be used to determine a dog's height for their Jump Height Card.

Section 5. Jump Height Card.

(New paragraph 6)

Any dog presented for measurement that is unable to be measured by the judge of record due to aggression must be excused by the judge of record. Dogs that cannot be measured for any other reason by the judge of record should receive an NQ in the catalog for all classes entered that day.

CHAPTER 3 REGULATIONS FOR AGILITY TRIALS OBSTACLE SPECIFICATIONS AND PERFORMANCE REQUIREMENTS

Section 3. Obstacles.

1. A-Frame. The A-Frame is constructed from two panels, the top surface of which is constructed from wood or other fabricated material that can be properly surfaced. The panels are 35 to 49 inches wide, and their length is within 2 inches of 9 feet. Panels

shall be flat and straight, and connected so as to eliminate gaps large enough to fit a dog's foot or toe. Panels may be 4 feet wide at the bottom and taper to 3 feet wide at the top if desired. The height of the A-Frame is to be set within 1 inch of 5 feet 6 inches, except for the 4" and 8" jump heights, which shall have the A-Frame set to within 1 inch of 5 feet 0 inches. The top surface is a non-slip surface when wet or dry. Glossy paint is not allowed. Slats are placed across the width of the panels to provide footing. They are $\frac{3}{8}$ -inch to $\frac{1}{2}$ -inch thick and $\frac{3}{4}$ -inch to $1\frac{1}{2}$ -inches wide, and they extend to within $\frac{1}{4}$ inch of the panel sides. Slat edges shall be rounded or beveled so as not to be sharp, and $\frac{1}{4}$ -inch radius is recommended. The centers of the slats are placed at 12-inch intervals with a 2-inch tolerance, and no slat is within 4 inches of the top of a contact zone. Contact zones are identified on the lower 42 inches of both panels with a $\frac{1}{4}$ -inch tolerance. The color of the zones must contrast with the rest of the panel, but may not be white, black or brown. Bright yellow contact zones are recommended. It is recommended that the contact zone color extend to the side of the contact.

Performance: Dogs must ascend one panel and descend the other in the direction designated by the judge and they must touch the contact zone on the down side only, with any part of one foot prior to exiting the obstacle.

2. Dog Walk. The Dog Walk consists of a center section and two ramp sections, the surfaces of which are made from wood or other fabricated material that can be properly surfaced. All sections are 12 inches wide, plus or minus an inch, and all are 12 feet long. Planks shall be connected so as to eliminate gaps large enough to fit a dog's foot or toe. Within a 2-inch tolerance, the top of the center section is 48 inches above the ground. The top surfaces of all sections must be non-slip when wet or dry. Glossy paint is not allowed. Slats that conform to those described for the A-Frame are placed across the width of the ramp sections to provide footing. Contact zones are identified on the lower 42 inches of both ramps with a $\frac{1}{4}$ -inch tolerance, using the color specification described for the A-Frame.

Performance: Dogs must ascend one of the ramps, cross the center section, and descend the other ramp in the direction designated by the judge. They must touch the down contact zone with any part of one foot prior to exiting the obstacle.

3. Seesaw. The Seesaw consists of a plank (or panel) made of a wood or fabricated material that can be properly surfaced and is supported near the center by a base that acts as a fulcrum. The plank is 12 inches wide with a 1-inch tolerance, and 12 feet long. The base extends at least 2 inches past the sides of the plank with a gap not to exceed 4 inches so that dogs can see the pivot point, with the exception of the ground support which may be wider. The plank is balanced so that it hits the ground in less than 3 seconds when a 3-pound weight is placed 12 inches from the raised end. Clubs must provide a 3 lb. weight and stopwatch to check this setting. Judges are required to test the seesaw's speed at the beginning of each trial weekend. Club must have on-hand materials to correct a slow-dropping seesaw (ex. Duct tape/fasteners, weights, etc). The height of the Seesaw measured to the top of the board at the pivot is 24 inches plus or minus 2 inches. The top surface of the plank must be non-slip when wet or dry. Glossy

paint is not allowed. Slats are not allowed on the Seesaw. Contact zones, 42 inches long, are identified on each end of the plank with a $\frac{1}{4}$ -inch tolerance, using the color specification described for the A-Frame.

Performance: Dogs must ascend the plank touching the “up” contact zone with any part of one foot and cause the plank to pivot. At least one paw must touch the “down” contact zone after the plank has touched the ground and prior to exiting the obstacle with all four (4) paws.

4. Pause Table. The top of the Pause Table is a 36- inch square, plus or minus 2 inches, with a non-slip surface (carpeting may be used). The vertical edge of the top of the table top must be 3 inches or greater in height and it is recommended that the table edge be of a color in contrast to the running surface and ring gating. The table top must be light in color, no dark color(s) are allowed. The height of the table (within 1 inch) is 8 inches for dogs in the 8-inch and 12-inch divisions, 16 inches for dogs in the 16-inch and 20-inch divisions, and 24 inches for dogs in the 24-inch and 26-inch division.

Preferred Class Requirement: The Pause Table shall be set at 8 inches for the 4, 8, and 12-inch jump heights, and 16 inches for the 16 and 20 inch jump heights.

Performance: The dog shall pause on the table for five cumulative seconds. The judge’s count shall start once all four paws have touched the table (and the dog remains on the table top). Neither a sit or a down position shall be required.

6. Closed Tunnel. The Closed Tunnel consists of a rigid entrance section, a solid material on both top and bottom of the chute opening. This construction should be as a continuous barrel look. A flat surface on the top is discouraged. The chute is attached to this barrel type of opening. The entrance section is 24 to 36 inches long, with the opening either 24 inches in diameter or 24 inches in width and height. The top edge of the opening shall be cushioned to prevent dogs from scraping their back when entering. Cushioning should not be included in the measurement. The bottom inside surface of the closed tunnel must have a non-slip surface. The non-slip surface must extend up the sidewalls to half the height of the barrel, or entrance section of the obstacle. The entrance section is either so heavy that dogs cannot move it when passing through the chute; or else it shall be secured in place. The major portion of the tunnel is formed by a chute, which is constructed from an opaque, lightweight, rugged, cloth-like, water-resistant material, such as rip-stop nylon or pack cloth. It has only two openings, one of which is attached to the end of the entrance section, and one through which dogs exit the tunnel. The circumference of the chute flares from the circumference of the opening section to 96 inches at the exit. The length of the chute is such that the overall length of the Closed Tunnel is 12 feet with a 2-inch tolerance.

7. Weave Poles. The Weave Poles shall have a fixed base with a rigid upright, to support the pole, no greater than 4 inches high as measured from the ground to the top of the rigid support. The base shall be coated with a non-slip surface and may be no higher than $\frac{3}{4}$ -inch and no wider than $3\frac{1}{2}$ inches. The base should be secured, so that the weave poles do not move from their location on the course. The poles must be nominal pipe size of $\frac{3}{4}$ -inch PVC (1-inch approximate outside diameter) +/- $\frac{1}{16}$ -inch tolerance and can be

made from schedule 40 pipe or furniture grade PVC 40 inches in height, and uniformly spaced at intervals of 20 to 24 inches (measured center to center using two of the rigid upright supports, with a +/- 1/2-inch tolerance in spacing). The base support must be located with-in 4 inches of the pole on the opposite side of the dog's path (e.g. the first support on the left side of pole number one, second support on the right side of pole number two, etc.). It is recommended that the base supports shall be a minimum of six inches long and shall be located as follows: "Six-pole section" – centered and placed at the off-side of the first and sixth pole and the off-side of the second and fifth pole. "Four-pole section" –centered and placed at the off-side of the first and fourth pole and the off-side of the second and third pole. "Three-pole section" – centered and placed at the off-side of the first and second poles. (Based upon 1/4-inch X 3-inch steel.) The pole shall be made out of Schedule 40 PVC or furniture grade PVC material that provides an equal amount of flex when set in the fixed base. Poles must be striped with a contrasting color so as to be visible to the dog. At a minimum, stripes must be placed at approximately 10 inches and 20 inches from the ground. Poles that flex at the base (spring type designs) are not allowed.

Performance: Dogs must enter the Weave Poles by passing between poles number 1 and number 2 from right to left. They must then pass from left to right through poles number 2 and number 3 and continue this weaving sequence until they pass between the last two poles. If the sequence is broken, the dog must restart the weave poles at the first pole, beginning anew between poles number 1 and number 2 from right to left. Dogs are allowed three attempts at the weave poles and then must go on.

8. Bar Jumps. Bar Jumps consist of bars that are supported by bar supports that are mounted to uprights. The supports must be positioned so that the tops of the bars can be set within 1/4 inch of the seven different jump heights (4, 8, 12, 16, 20, 24, and 26 inches). Jump heights must be designated on the uprights by number or color coded. An additional position for a bar placed 2 to 6 inches above the ground is also required. Unless a jump is specified as a One Bar Jump by the judge, all jumps shall have at least two bars. In all classes lower bar placement shall be determined by the judge.

The bars must be nominal pipe size of 1-inch PVC (1 5/16-inches approximate outside diameter) +/- 1/16-inch tolerance) and can be made from Schedule 40 PVC or furniture grade PVC, 4 to 5 feet long and striped for visibility. The bottom of the bar sits on top of the bar supports such that the bar is easily displaced. There must be adequate space for a bar to displace. Bar cups may be no wider than the bar, and they should have a lip that is no more than 1/8-inch higher than the support, although lips up to 1/4-inch are allowed. Bar cups may be no longer than 1 1/2 inches (e.g. distance that sticks out from the upright). Bolts may not be used as bar supports. Bars "held" in place by Velcro™, magnets, bolts, etc., are not allowed. The inside of the uprights must be at least 32 inches tall, and the upright must be 1 to 4-inches wide.

Preferred Class Requirement: Bar Jumps are to be set at 4, 8, 12, 16, and 20 inches. For 4-inch jumping dogs a second (lower) bar is not required, but if provided, it should be placed under the top bar or directly adjacent to a ground bar that is directly under the top bar.

Performance: Dogs must jump over the top bar, without displacing it, in the direction indicated by the judge.

9. Panel Jump. The Panel Jump uses up to six cross-boards to give the illusion of a solid wall from the jump height to the ground. Specifications for the board supports and uprights are the same as for the Bar Jump. The cross-boards are 4 to 5 feet long, 3 to 4 inches wide, and no thicker than 1 inch. The top board for all jump height classes shall be a maximum of 4 inches high. Panels are to be supported $1\frac{1}{4}$ to $1\frac{3}{4}$ inches below the top of the board so as to be easily displaceable.

The support ends for the panels are recommended to be rounded like a jump bar fitting into a jump cup. This will help keep the panels on the uprights in windy conditions; however, if wind conditions merit, the panel jump may be replaced with a bar jump. Flat plank ends on flat supports are discouraged.

Performance: Dogs must jump over the top bar, without displacing it, in the direction indicated by the judge.

12. Tire Jump. The Tire Jump consists of a tire (or a circular object that resembles a tire) suspended from a rectangular frame. The inner diameter of the tire is 24 inches plus or minus an inch, and the wall is 3 to 8 inches thick. There must be at least 7 inches between the outside of the tire and the sides of the frame, and the frame must be tall enough to accommodate the tire at the seven different jump heights, as specified for the Bar Jump. The uprights of the frame shall be secured to the base and the base must be weighted or secured properly to the running surface. The jump height is measured from the ground to the bottom of the tire opening. The tire shall not be displaceable off the frame. The tire shall have a minimum depth of 2 inches and must be made of a flexible material, such as rubber or plastic to allow some give if hit by the dog.

Preferred Class Requirement: The Tire shall be set at 4 inches lower than the Regular class jump height or as close as possible given the construction of the tire.

Performance: Dogs must jump through the tire opening in the direction specified by the judge without knocking the tire/frame over. The Tire Jump's height shall be set one jump height division lower than the Bar Jump height.

Tire Jump Height Bar Jump Height

<u>4 inches</u>	<u>8 inches</u>
<u>8 inches</u>	<u>12 inches</u>
<u>12 inches</u>	<u>16 inches</u>
<u>16 inches</u>	<u>20 inches</u>
<u>20 inches</u>	<u>24 and 26 inches</u>

13. Broad Jump. The Broad Jump is composed of either four 8-inch sections or five 6-inch sections, and four corner markers. The actual width of the 8-inch sections is 7 to 8

inches, and the width of the 6-inch sections is 5 to 7 inches. The sections are constructed from a top piece and two side pieces. The length of the sections are between 4 and 5 feet long, and they may be of different lengths. To improve visibility, either the center of the sections or both ends must be marked with a color-contrasting band that is at least 3 inches wide. The sections are of varying height, and they shall be arranged in ascending order.

Each section of a broad jump is at least $\frac{1}{2}$ -inch higher than the previous one, and the height of the front edge of a section is at least $\frac{1}{2}$ -inch lower than the back edge. No portion of any section may be lower than $3\frac{1}{2}$ inches or higher than $8\frac{1}{2}$ inches.

The length of the jump is twice the jump height of the division. Consequently, not all the sections are used in the lower height divisions. In those cases, the jump must be assembled with the lowest sections. The length of the jump (within 1 inch) and the number of sections to be used for the different divisions are as follows:

The corner markers are at least 1-inch wide and 36 inches high, and they may be decorated to improve visibility. They are either attached to the sides of the first and last sections, or they are freestanding and placed as close as possible to those positions. (Freestanding is recommended.)

Preferred Class Requirement: The Broad Jump shall be set as one board (the lowest) for the 4-inch jumping dogs.

Division	Length (Inches)	No. of 6'' Sections	No. of 8'' Sections
<u>4 Inch</u>	<u>6-8</u>	<u>1</u>	<u>1</u>
8 Inch	16	2	2
12 Inch	24	3	3
16 Inch	32	4	3
20 Inch	40	5	4
24 Inch	48	5	4
26 Inch	52	5	4

Performance: Dogs must jump all sections without visibly moving or stepping on top of or between any broad jump board, entering between the marker poles placed near the front section and exiting between the poles placed near the back section. Touches and ticks of the leading edge of the first board and the trailing edge of the last board that do not visibly move the board shall not be faulted. Touching or knocking over the corner markers is not faulted as long as the dog goes between them.

CHAPTER 4
REGULATIONS FOR AGILITY TRIALS
GENERAL COURSE AND TRIAL REQUIREMENTS

Section 5. Approach Angles. Approach angles are determined based on the anticipated path of a 20 inch high jumping dog through the obstacles. Approach angles to obstacles shall not exceed the following, with additional consideration for safety, based on the obstacle being approached and the running surface.

- All Novice Classes – Generally not exceeding 90 degrees, but must not exceed two times at 135 degrees. (Exception: One 180 degree turn will be allowed)
- All Open Classes – Generally not exceeding 135 degrees, but must not exceed two times at 180 degrees.
- All Excellent Classes – Generally not exceeding 180 degrees, but must not exceed two times at 270 degrees.
- All Class Levels - A 180 degree turn from the exit of an open tunnel to the ascent of the A-frame is not allowed.

Section 14. Starting and Completion. A dog's time starts whenever any part of the dog crosses the clearly marked start line when using hand timing. Judging the performance of the dog shall start as soon as the dog enters the ring. A dog's time stops whenever any part of the dog crosses the finish line in the correct direction when the dog is in the closing sequence. The closing sequence is defined by the completion of the second to last obstacle on the way to the finish obstacle. The dog shall be on leash when exiting the ring and not be allowed to run loose "off leash" around the trial site.

Section 15. Training on Show Grounds. No agility obstacle training is allowed on the show grounds except for the use of the warm-up jump. No training is allowed on the trial equipment from 12:00 a.m. the day of the trial, to at least one (1) hour after the completion of the trial (on the last day of any set of trials).

CHAPTER 5
REGULATIONS FOR AGILITY TRIALS
GENERAL SCORING CRITERIA

Section 1. Maximum Score, Qualifying Score. The maximum attainable score in the Standard and JWW classes is 100 points, in the FAST class it is 80 points. In order to earn a qualifying score a dog must pass with the minimum allowable score or better, and not receive any non-qualifying deductions. Reference Chapters 6 and 7 for minimum allowable score per class level.

Section 4. Faults. The following penalties apply in all classes where applicable:

Fault Abbreviations

"R" Refusal / Run-out (-5 points)

"W" Wrong Course (-5 points)

“T” Pause Table Fault (-5 points)

“F” Failure to Perform (NQ)

“E” Elimination (NQ)

a. Refusals and Run-outs.

Refusals: It is considered a refusal when a dog starts toward an obstacle and ceases forward motion, or starts toward an obstacle and turns back on his path. However, the dog shall not be faulted for a refusal on the approach if, in the judge’s opinion, the dog has not seen the obstacle. A dog is not considered to be on or in an obstacle until they are on it or in it with all 4 paws, thus being subject to refusals until they are totally on or in an obstacle. Conversely a dog has not exited an obstacle until it has left the obstacle with all 4 paws.

Weaves: A refusal has occurred at each incorrect entry to weave poles and/or each time a pole is missed during a weaving attempt.

A Refusal is scored as a 5-point deduction.

Run-outs: A dog that passes the plane of the next correct obstacle, regardless of whether the dog saw or was approaching that obstacle, will be scored as a run-out. Run-out planes are defined as the point at which they can no longer attempt or complete a particular obstacle without turning back.

Run-outs are scored and signaled the same as refusals.

b. Wrong Course. A wrong course occurs when a dog engages any part of an obstacle that is not the next one in sequence or the next obstacle in the sequence in the wrong direction. A dog is considered to have engaged an obstacle if they touch it with one paw or if they cross the plane of the obstacle by jumping over, going under or crossing through it. (Exception: A dog going under the A-Frame, Dog Walk, or Seesaw is not considered to have committed a wrong course penalty, neither is a dog that runs across or jumps the flat of the fabric on the Closed Tunnel.) Also, back weaving is faulted as a wrong course when the dog has crossed the line of the Weave Poles 3 times in a weaving motion in the wrong direction.

A wrong course is scored as a 5-point deduction per occurrence. An occurrence is defined as one deduction until the dog has returned to and engaged the correct obstacle, regardless of how many wrong obstacles are taken. When a dog does not return to the next correct obstacle, the judge shall signal an “F” in addition to the “W” and “R” if applicable, and will continue judging as if the wrong course had not occurred.

c. Pause Table Faults.

- Leaving the table prior to completing the 5 second cumulative count. A 5-point deduction per occurrence and the dog must come back and finish the table with the 5-second count started anew.
- Anticipating the count (i.e. a dog is released or releases itself immediately before or during the judge’s command of “Go”). A 5-point deduction is incurred and the dog should not return to the table.

Section 5. Mandatory Elimination (NQ). The following individual faults call for Mandatory Elimination which shall be marked as an “F” on the scribe sheet resulting in

a non-qualifying score (NQ). The dog/handler may continue their run except as may be noted elsewhere in these *Regulations*:

1. Handler or dog knocking down any obstacle or jump that is either presently being performed or will be performed. Handler jumps over, goes under, or steps on top of any obstacle. (If excessive the judge may excuse the handler for their own safety.)
2. Displacing the top bar(s) or panel of a jump.
3. Failure to clear the span of the Broad Jump.
4. Missing a contact zone (except missing the upside of the A-Frame or Dog Walk is not faulted).
5. Seesaw fly-offs.
6. Leaving the table and engaging another obstacle prior to completion of the 5 second count.
7. Failure to complete all obstacles that are part of the course as described in Chapter 3.
8. Running the wrong course and not correcting the run before crossing the finish line.
9. Handler touching obstacle that aids in the performance of the dog.
10. Contact between the handler and the dog that aids the performance of the dog.
11. Any contact of dog and handler at the Pause Table, Weave Poles, and contact obstacles.
12. Exceeding the refusal maximum for a given class.
13. Exceeding the wrong course maximum for a given class.

Section 6. Mandatory Excusals. Handlers can be excused by the judge at any time for inappropriate actions including, but not limited to those listed below.

The following faults call for mandatory excusal. The scribe sheet shall be marked “E” and the dog and handler are excused from the ring.

1. Handler continuously or conspicuously leads the dog through the course (excessive handling), uses harsh commands or corrections.
2. Unsportsmanlike conduct.
3. A dog that leaves the course area and/or discontinues working and/or is unresponsive and/or out of control.
4. Exceeding the maximum course time.
5. Dogs fouling (includes vomiting) the ring at any time.
6. Four Paw Rule. If a dog commits all four feet on any ascent portion of a contact obstacle and fails to negotiate the ascent side of that obstacle, the judge shall instruct the handler to move the dog on to the next obstacle. If the dog re-engages the obstacle with one or more paws, the dog shall be excused.
7. Inappropriate collar on dog discovered after the dog has started its run.
8. A handler that runs the course with handling aids.
9. Training in the ring including corrections, purposefully touching the dog in order to get it to perform an obstacle or petting the dog on the Pause Table or contact obstacles to reinforce a behavior.
10. Dogs biting handler, beyond playful nipping.
11. Exceeding the fault limit of the class. Fault limits may be applied only if both the

judge and Trial Chairman agree that it is in the best interest of the trial to do so. If applied the fault limit shall be either three (3) or four (4) separate faults that would normally result in a score of less than 85.

12. If the dog gets tangled up in the closed tunnel fabric, gets hung up going through the tire, or falls off on the ascent side of the dog walk, A-frame or seesaw, the handler has the choice to immediately reattempt the obstacle once and then leave the course. Alternatively, the handler has the choice not to retry the obstacle the dog had trouble with and continue running the course.

CHAPTER 6 REGULATIONS FOR AGILITY TRIALS STANDARD AGILITY CLASSES

Section 2. Novice A and B Agility Class. The focus of the Novice Class shall be obstacle performance with minimal handling.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5 and 6).
 - More than 2 Refusal/Run-outs
 - More than 1 Wrong Course
 - More than 2 Table Faults
- Refusals and Run-outs during the performance of the Weave Poles will not be faulted. Standard Course Time:
 - 8-inch Division: 1.85 yards per second, plus 5 seconds for the Pause Table.
 - 12-inch Division: 2.0 yards per second, plus 5 seconds for the Pause Table.
 - 16-inch Division: 2.15 yards per second, plus 5 seconds for the Pause Table.
 - 20-inch and 26-inch Divisions: 2.25 yards per second, plus 5 seconds for the Pause Table.
 - 24-inch Division: 2.20 yards per second, plus 5 seconds for the Pause Table.
- Time Penalties = 1 fault for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 14-16
- Obstacles, required and not allowed – refer to chart at the end of this chapter.

Section 3. Open Agility Class. The focus of the Open Agility Class is on enhanced obstacle performance with more handling required.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5, Section 5 and 6)
 - More than 1 Refusal/Run-out
 - More than 1 Wrong Course
 - More than 1 Table Fault

Standard Course Time:

- 8-inch Division: 2.25 yards per second, plus 5 seconds for the Pause Table.
- 12-inch Division: 2.35 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.5 yards per second, plus 5 seconds for the Pause Table.
- 20-inch and 26-inch Divisions: 2.65 yards per second, plus 5 seconds for the Pause Table.
- 24-inch Division: 2.55 yards per second, plus 5 seconds for the Pause Table.
- Time Penalties = 2 faults for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 16-18
- Obstacles required, allowed, and not allowed – refer to chart at end of this chapter.

Section 4. Excellent A Agility Class. The focus of the Excellent A Class is to provide an opportunity for dogs and handlers to demonstrate their superior skills in agility.

Performance Standards:

- Minimum allowable score required to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5, Sections 5 and 6)
 - Any Refusal/Run-out
 - Any Wrong Course
 - Any Table Fault

Standard Course Time:

- 8-inch Division: 2.50 yards per second, plus 5 seconds for the Pause Table.
- 12-inch Division: 2.7 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.85 yards per second, plus 5 seconds for the Pause Table.
- 20-inch and 26-inch Divisions: 3.1 yards per second, plus 5 seconds for the Pause Table.
- 24-inch Division: 2.90 yards per second, plus 5 seconds for the Pause Table.
- Time penalties = 3 faults for every full second over Standard Course Time.
- Course time limits. The following is the greatest allowable Standard Course Time allowed for this class based on jump height.
 - 8-inch Division = 76 seconds
 - 12-inch Division = 71 seconds
 - 16-inch Division - 71 seconds
 - 20-inch and 26-inch Divisions = 68 seconds
 - 24-inch Division = 72 seconds

Minimum Obstacle Requirements:

- Quantity = 18-20
- Obstacles required, allowed, not allowed – refer to chart at the end of this chapter.

Section 5. Excellent B Agility Class. The focus of the Excellent B Class is to provide an opportunity for dogs and handlers to demonstrate their superior skills in agility.

Performance Standards:

- Minimum allowable score required to qualify = 100.
- Additional non-qualifying faults (beyond those listed in Chapter 5, Sections 5 and 6)
 - Any course faults

Standard Course Time:

- 8-inch Division: 2.50 yards per second, plus 5 seconds for the Pause Table.
- 12-inch Division: 2.7 yards per second, plus 5 seconds for the Pause Table.
- 16-inch Division: 2.85 yards per second, plus 5 seconds for the Pause Table.
- 20-inch and 26-inch Divisions: 3.1 yards per second, plus 5 seconds for the Pause Table.
- 24-inch Division: 2.90 yards per second, plus 5 seconds for the Pause Table.
- Time penalties = 3 faults for every full second over Standard Course Time.
- Course time limits. The following is the greatest allowable Standard Course Time allowed for this class based on jump height.
 - 8-inch Division = 76 seconds
 - 12-inch Division = 71 seconds
 - 16-inch Division - 71 seconds
 - 20-inch and 26-inch Divisions = 68 seconds
 - 24-inch Division = 72 seconds

Minimum Obstacle Requirements:

- Quantity = 18-20
- Obstacles required, allowed, not allowed – refer to chart at the end of this chapter.

<u>Obstacles</u>	<u>Class</u>		
	<u>Nov. Std.</u>	<u>Open Std.</u> <u>*</u>	<u>Ex. Std.</u> <u>*</u>
<u>Dog Walk</u>	<u>R (1)</u>	<u>R (1)</u>	<u>R (1)</u>
<u>A-Frame</u>	<u>R (1)</u>	<u>R (1)</u>	<u>R (1)</u>
<u>See-saw</u>	<u>R (1)</u>	<u>R (1)</u>	<u>R (1)</u>
<u>Pause Table</u>	<u>R (1)</u>	<u>R (1)</u>	<u>R (1)</u>
<u>Weave Poles (1 set of poles only with quantities as listed, taken 1 time)</u>	<u>R (1)</u> <u>6 poles</u>	<u>R (1)</u> <u>9-12 poles</u>	<u>R (1)</u> <u>9-12 poles</u>
<u>Open Tunnel</u>	<u>R Max (2)</u>	<u>R Max (2)</u>	<u>R Max (2)</u>
<u>Closed Tunnel</u>	<u>R Max (1)</u>	<u>R Max (1)</u>	<u>R Max (1)</u>
<u>Bar Jump</u>	<u>R</u>	<u>R</u>	<u>R</u>
<u>Double Bar Jump</u>	<u>R (2)</u>	<u>A (2)</u> <u>*</u>	<u>A (2)</u> <u>*</u>
<u>Panel Jump</u>	<u>R</u>	<u>R</u>	<u>R</u>
<u>Tire Jump</u>	<u>R</u>	<u>R</u>	<u>R</u>
<u>Broad Jump</u>	<u>R (1)</u>	<u>A (1)</u> <u>*</u>	<u>A (1)</u> <u>*</u>
<u>Triple Bar Jump</u>	<u>A</u>	<u>A (1)</u> <u>*</u>	<u>A (1)</u> <u>*</u>
<u>One Bar Jump</u>	<u>A</u>	<u>A</u>	<u>R</u>
<u>Qty of Obstacles</u>	<u>14-16</u>	<u>16-18</u>	<u>18-20</u>

*A minimum of two and a maximum of three spreads must be used and two different types of spread jumps must be used on the course.

R = Required Obstacle
A = Allowed Obstacle
N = Not Allowed

() = Indicates the maximum number of times that this type of obstacle can be taken in the class. If not listed specifically otherwise, the quantity is unlimited.

CHAPTER 7 REGULATIONS FOR AGILITY TRIALS JUMPERS WITH WEAVES CLASS

Section 2. Novice A and B Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 85
- Additional non-qualifying faults (beyond those listed in Chapter 5 Section 5 and 6)
 - More than 2 refusals
 - Any wrong course
- Refusals and run-outs will not be faulted regarding the performance of the Weave Poles in this class.

Standard Course Time:

- 8-inch Division = 2.30 yards per second
- 12-inch Division = 2.5 yards per second
- 16-inch Division = 2.75 yards per second
- 20-inch and 26-inch Divisions = 3.0 yards per second
- 24-inch Division = 2.80 yards per second
- Time penalties = 1 fault for every full second over Standard Course Time.

Minimum Obstacle Requirements:

- Quantity = 14-16
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

Section 3. Open Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5 and 6)
 - More than 1 refusal
 - Any wrong course

Standard Course Time:

- 8-inch Division = 2.80 yards per second.
- 12-inch Division = 3.0 yards per second.
- 16-inch Division = 3.25 yards per second.

- 20-inch and 26-inch Divisions = 3.5 yards per second.
- 24-inch Division = 3.30 yards per second.
- Time penalties = 2 faults for every full second over standard course time.

Minimum Obstacle Requirements:

- Quantity = 16-18
- Obstacles required, allowed, and not allowed – refer to chart at the end of this chapter.

Section 4. Excellent A Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 85.
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5 and 6)
 - Any course faults

Standard Course Time:

- 8-inch Division = 3.05 yards per second.
- 12-inch Division = 3.25 yards per second.
- 16-inch Division = 3.5 yards per second.
- 20-inch and 26-inch Divisions = 3.75 yards per second.
- 24-inch Division = 3.55 yards per second.
- Time penalties = 3 faults for every full second over standard course time.
- Course Time Limits. The following is the greatest allowable standard course time allowed for this class based on jump height.
 - 8-inch Division = 55 seconds.
 - 12-inch Division = 52 seconds.
 - 16-inch Divisions = 50 seconds.
 - 20-inch and 26-inch Divisions = 48 seconds.
 - 24-inch Division = 51 seconds.

Minimum Obstacle Requirements:

- Quantity = 18-20
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

Section 5. Excellent B Jumpers With Weaves Class.

Performance Standards:

- Minimum allowable score to qualify = 100
- Additional non-qualifying faults (beyond those listed in Chapter 5 Sections 5 and 6)
 - Any course fault including any time fault. Standard Course Time:
- 8-inch Division = 3.05 yards per second.
- 12-inch Division = 3.25 yards per second.
- 16-inch Division = 3.5 yards per second.
- 20-inch and 26-inch Divisions = 3.75 yards per second.
- 24-inch Division = 3.55 yards per second.

- Time penalties = 3 faults for every full second over standard course time.
- Course Time Limits. The following is the greatest allowable standard course time allowed for this class based on jump height.
 - 8-inch Division = 55 seconds.
 - 12-inch Division = 52 seconds.
 - 16-inch Divisions = 50 seconds.
 - 20-inch and 26-inch Divisions = 48 seconds.
 - 24-inch Division = 51 seconds.

Minimum Obstacle Requirements:

- Quantity = 18-20
- Obstacles required, allowed, and not allowed – refer to the chart at the end of this chapter.

OBSTACLES	CLASS		
	Nov. JWW	Open JWW *	Ex. JWW
Dog Walk	N	N	N
A-Frame	N	N	N
See-saw	N	N	N
Pause Table	N	N	N
Weave Poles (1 set of poles only with quantities as listed, taken 1 time)	R (1) 6 poles	R (1) 6-12 poles	R (1) 9-12 poles
Open Tunnel	A (2)	A (2)	A (2)
Closed Tunnel	A (1)	A (1)	A (1)
Bar Jump	R	R	R
Double Bar Jump	A (2)**	A (2)*	A (2)*
Panel Jump	A	A	A
Tire Jump	A	A	A
Broad Jump	A (1)**	A (1)*	A (1)*
Triple Bar Jump	A (1)**	A (1)*	R (1)*
One Bar Jump	A	A	R
Qty of Obstacles	14-16	16-18	18-20
<p><u>*A minimum of two and a maximum of three spreads must be used and two different types of spread jumps must be used on the course.</u></p> <p><u>**A minimum of one and a maximum of two spreads is required in Novice JWW.</u></p> <p>In all Open Classes either the Broad Jump or Triple Bar Jump must be used.</p>			

R = Required Obstacle
 A = Allowed Obstacle
 N = Not Allowed

() = Indicates the maximum number of times that this type of obstacle can be taken in the class. If not listed specifically otherwise, the quantity is unlimited.

CHAPTER 8
REGULATIONS FOR AGILITY TRIALS

PREFERRED AGILITY CLASSES

Section 4. Classes. The Preferred Standard and Jumpers With Weaves Classes and associated titles are:

Preferred Standard Agility Classes

Novice Agility Preferred – NAP
Open Agility Preferred – OAP
Agility Excellent “A” Preferred – AXP
Master Agility Excellent “B” Preferred – MXP

Preferred Jumpers With Weaves Classes

Novice Jumpers With Weaves Preferred – NJP
Open Jumpers With Weaves Preferred – OJP
Excellent Jumpers With Weaves “A” Preferred – AJP
Master Excellent Jumpers With Weaves “B” Preferred – MJP

A club holding an agility trial must offer all of the Preferred Classes and Preferred Class levels equivalent to the Regular Classes and Regular Class levels offered at the trial. It is highly recommended that the Preferred Classes be run concurrently with the Regular Classes using the same course as the Regular Classes to minimize exhibitor walkthroughs, judge’s briefings, and jump height changes.

All dogs entering the Preferred Classes for the first time must enter the Novice level in both the Preferred Standard Agility Class and the Preferred Jumpers With Weaves Class regardless of their previous title level in the Regular Classes (Standard and JWW). There is no grandfathering of titles from the Regular Classes to the Preferred Classes or from the Preferred Classes to the Regular Classes. These classes are separate titling programs and in both cases the dogs must start at the Novice level.

- Dogs may be entered in only one (1) Preferred Standard Agility class, one (1) Preferred Jumpers With Weaves class, one (1) Preferred FAST class.
- A dog may continue to compete at each level until they achieve a qualifying score at the next higher level.
- The Preferred Standard Agility Class and the Preferred JWW Class are separate titling programs and a dog may advance faster in one than the other (A dog that has achieved its NJP is eligible for and may enter the Open Jumpers With Weaves Preferred Class. The same dog must also achieve three (3) qualifying scores in the Standard Novice Agility Preferred Class before being eligible to move-up to the Standard Open Agility Preferred Class).

QUALIFYING SCORES

In order to acquire a Preferred Agility title, a dog must earn the following number of qualifying scores per Preferred Class level under at least two (2) different judges.

Section 5. Preferred Agility Titles.

The Preferred Standard & Jumpers With Weaves titles are: Novice Agility Preferred (NAP), Novice Agility Jumper Preferred (NJP), Open Agility Preferred (OAP), Open

Agility Jumper Preferred (OJP), Agility Excellent Preferred (AXP), Excellent Agility Jumper Preferred (AJP), Master Agility Excellent Preferred (MXP), and Master Excellent Jumper Preferred (MJP).

The Preferred FAST titles are Agility FAST Novice Preferred (NFP), Agility FAST Open Preferred (OFP), Agility FAST Excellent Preferred (XFP) and Agility Master FAST Excellent Preferred (MFP).

Section 10. Scoring Criteria.

(Starting after list of classes)

Course Times: The Standard Course Times (SCT's) for the Preferred Classes will be the same as the Standard Course Times for the Regular Classes, as listed in Chapters 6 and 7 of these *Regulations*, plus five (5) additional seconds as shown in the chart below.

Regular Class Jump Height	Preferred Class Jump Height	Course Distance Based On	SCT's Based On Regular Classes (Chapter 6 and 7)	Added Time For Preferred Classes Std & JWW
24"	20"	20" Jumping Dog	24" Division SCT	Plus 5 Seconds
20"	16"	20" Jumping Dog	20" Division SCT	Plus 5 Seconds
16"	12"	16" Jumping Dog	16" Division SCT	Plus 5 Seconds
12"	8"	12" Jumping Dog	12" Division SCT	Plus 5 Seconds
8"	4"	12" Jumping Dog	8" Division SCT	Plus 5 Seconds

Example: An Open Standard Agility course that is 160 yards long for the 20 inch Regular Class would have a SCT of (60 seconds plus 5 seconds for the table) = 65 seconds, based on Chapter 6, Section 3 of these *Regulations*.

In the Open Agility Preferred Class the course yardage for the 16-inch class would also be 160 yards with a SCT of (65 seconds based on the Regular Class + 5 seconds) = 70 seconds.

**CHAPTER 9
 REGULATIONS FOR AGILITY TRIALS
 FIFTEEN AND SEND TIME (FAST) CLASS**

Section 2. Definition.

(Paragraph 13)

Weave poles are a required obstacle on course: a minimum of 9-12 weave poles will be required for Excellent/Open class levels and six (6) weave poles are required on Novice courses. The balance of obstacles may include single, double and triple jumps, open and closed tunnels, panel jumps, broad jumps and tires or a combination of these obstacles.

(Paragraph 16)

Refusal, run-out and wrong course faults will not be assessed on course except during the Send Bonus. Once the first Send Bonus obstacle is completed, any refusals, run-outs and/or wrong courses in the sequence will negate the Send Bonus. In this case, point values may still be earned for corrected refusals or for Send Bonus obstacles taken out of sequence, but will result in a non-qualifying score due to not completing the Send Bonus challenge properly.

Section 6. Open FAST and Open Preferred FAST Class. The focus of the FAST class at the Open level will be to test skill, timing and intermediate distance work involved in a game of strategy and point accumulation.

Performance Standards:

- Minimum score to Qualify is 55 Points which must include 20 points from the Send Bonus.
- Course requires two or three Send Bonus point valued obstacles taken at a handler restricted distance between 10 feet and 15 feet (+/- 5 feet allowance on the 2nd obstacle of 3 as per Chapter 9, Section 2). Distance may vary within this range with a change in distance allowed between the (4/8/12/16") small dogs' heights and the (20/24/26") large dogs' heights only.
- There are no Send Bonus obstacle restrictions. Discriminations and changes of direction are allowed in the Send Bonus sequence.
- Equipment allowed on course is equivalent to Open Standard and Open JWW allowed equipment (with a two (2) contact minimum and 9-12 weave poles required).

Section 7. Excellent A & B FAST and Excellent A & B Preferred FAST Class. The focus of the FAST class at the Excellent level will be to test skill, timing and distance work at the highest level involved in a game of strategy and point accumulation.

Performance Standards:

- Minimum score to Qualify is 60 Points which must include 20 points from the Send Bonus.
- Course requires three Send Bonus point valued obstacles taken at a handler restricted distance between 15 feet and 20 feet (+/- 5 feet allowance on the 2nd obstacle of 3 as per Chapter 9, Section 2). Distance may vary within this range with a change in distance allowed between the (4/8/12/16") small dogs' heights and the (20/24/26") large dogs' heights only.
- There are no Send Bonus obstacle restrictions. The Send Bonus sequence must include a minimum of one obstacle discrimination or one change of direction.
- Equipment allowed on course is equivalent to Excellent Standard and Excellent JWW allowed equipment (with a two (2) contact minimum and 9-12 weave poles required).

required).

CHAPTER 12 REGULATIONS FOR AGILITY TRIALS NON-REGULAR AGILITY CLASSES

International Sweepstakes Class.

Section 7. Jump Heights. The ISC Class shall be split into three (3) separate categories; Small Agility for dogs measuring 13 3/4 inches and/or less at the withers, Medium Agility for dogs measuring 16 7/8 inches at the withers and/or less, and Large Agility for dogs measuring greater than 16 7/8 inches at the withers. As indicated in the equipment specifications for the ISC Class, dogs entered in Small Agility jump 14 inches in height, dogs entered in Medium Agility jump 18 inches in height, dogs entered in Large Agility jump 26 inches in height. Exceptions and/or ranges exist at some jumps, see "Obstacle Specifications."

Section 9. Obstacle Specifications. All specifications and performance requirements shall be as printed in Chapter 3, unless modified herein.

A-frame: The A-Frame shall be in compliance with the 9'-0" panel specification. The apex of the A-Frame shall be set at 5'-6" for Small and Medium dogs. The apex of the A-Frame shall be set at 5'-7" for Large dogs. Performance: The dog must touch the upside contact zone as well as the downside with any part of one foot.

Pause Table: Top set at 12" for Small dogs, 16" for Medium dogs and 24" for Large dogs. Performance: The table count is a cumulative five (5) second count instead of a consecutive five (5) second count. The table position may be either the sit, down or stand position (where the dog is required to maintain the position for the five (5) second count). When the position is "stand" the count starts once the dog is standing and has stopped in place, with three or four feet in contact with the table. Significant movements will interrupt the judge's five (5) second count. The judge resumes counting once the dog has stopped again.

All Jumps: The top bar or panel shall be set at 14" for Small dogs, 18" for Medium dogs and 26" for Large dogs. If a club's equipment makes it impossible to set bars at the heights listed, bars may be set up to 2" lower.

Double Bar Jump: AKC standard with parallel top bars set at 12"-14" for Small dogs, 16"-18" for Medium dogs and 24"-26" for Large dogs.

Triple Bar Jump: AKC standard triple bar jump set with top bar at 12"-14" for Small dogs, 16"-18" for Medium dogs and 24"-26" for Large dogs. The bottom two bars should be spaced evenly and ascending to height listed above. Total width of spread measured centerline of bar to centerline of bar should be approximately that of the standard AKC triple bar jump for 12", 16" and 24" height classes.

Broad Jump: Jump length set at 16"-20" for Small dogs (2 boards used), 28"-36" for Medium dogs (3 to 4 boards used) and 48"-54" (4 to 5 boards used) for Large dogs.

Viaduct Jump: The Viaduct Jump is basically opaque like a panel jump with uprights

on each end that are a minimum of 36" tall. Cut into the opaque surface are half-round-like openings that a dog can see through. Size of the open half rounds will depend on the total height of the jump but shall not generally exceed 1/2 of the total surface area.

The top of the viaduct shall be set at 12"-14" for Small dogs, 16"-18" for Medium dogs and 24"-26" for Large dogs.

Ascending Spread Jump: An Ascending Spread Jump is two bar jumps placed together to form a spread. AKC's double/triple bar jumps shall not be used. The bars are placed in ascending order with the back bar set at 12"-14" for Small dogs, 16"-18" for Medium dogs and 24"-26" for Large dogs. The front bar shall be set at approximately 4" lower for Small and Medium dogs and 6" lower for Large dogs. The distance between the two bars of the spread shall be approximately 10"-12" for Small dogs, 12"-16" for Medium dogs and 16"-22" for Large dogs.

Performance: Shall be the same as the Double Bar Jump.

Tire Jump: The AKC standard tire jump shall be used with the height set at 12" for Small dogs, 16" for Medium dogs and 24" for Large dogs as measured from the ground to the bottom of the tire opening.

Section 12. Course Distances and Times: The standard course times are at the sole discretion of the judge, but shall generally follow these guidelines:

<u>Small</u> Standard ISC Class	2.75 yards per second to 3.50 yards per second
<u>Medium</u> Standard ISC Class	3.00 yards per second to 3.75 yards per second
<u>Large</u> Standard ISC Class	3.50 yards per second to 4.25 yards per second
<hr/>	
<u>Small</u> Jumpers ISC Class	3.50 yards per second to 4.00 yards per second
<u>Medium</u> Jumpers ISC Class	3.75 yards per second to 4.25 yards per second
<u>Large</u> Jumpers ISC Class	4.00 yards per second to 4.50 yards per second

Notes:

1. Five (5) seconds shall be added to the standard course time for the Standard ISC classes if the table is used.
2. The flexibility in standard course times reflects the degree of difficulty (flow) on the course, equipment to be performed, (i.e.: Two (2) to four (4) contacts allowed, one (1) to two (2) sets of weave poles allowed, etc.) ring surface, and weather conditions.
3. Course shall be measured once for Small and Medium class (along a 14" jumping dog's path) and once for Large class (along a 26" jumping dog's path) using an efficient course path.
4. Spacing of obstacles shall generally comply with "AKC Course Design Guidelines."
5. In order to reflect the international challenge level in the Small, Medium and Large agility classes, it is recommended that the judge designate a section or two of the course to reduce the spacing between obstacles from the Large Class to Medium/Small Class (which can have the same course spacing).

Section 14. Placements and Tied Scores. All ISC class placements are based on faults then time, whereas the dog with the fewest faults wins. In cases where dogs have the same number of faults, the dog with the lowest (fastest) course time prevails. Placements are given out separately to dogs in the Small, Medium and Large categories. A tie with two (2) dogs having the same score and time will require a run-off.

The below changes are effective July 1, 2011 (tentative date)

CHAPTER 2
REGULATIONS FOR AGILITY TRIALS
CLASSES, TITLES, AND HEIGHT DIVISIONS

Section 2. Regular Agility Titles.

Master Agility Champion Title. To obtain the MASTER AGILITY CHAMPION title (MACH), a dog must exhibit superior performance on the agility course. Speed and consistency are the two major qualities denoting “superior performance” and therefore they are the basis for the MASTER AGILITY CHAMPIONSHIP program.

In order to acquire the MASTER AGILITY CHAMPIONSHIP title, a dog must achieve a minimum of 750 championship points and 20 double qualifying scores obtained from the Excellent B Standard Agility class and the Excellent B Jumpers With Weaves class.

MACH Points

750 points required minimum

- 1 point is awarded for each full second under standard course time. (No partial points are awarded.)
- Dogs earn points from the Ex B Agility Class and/or the Ex B Jumpers With Weaves Class.

Double Qualify (2Q's)

20 (2Q's) required minimum

- Dogs qualifying with scores of 100 in both the Ex B Agility Class and the Ex B Jumpers With Weaves Class on the same day.
- Qualifying in both the Ex B Agility Class and the Ex B Jumpers With Weaves Class on the same day equals 1 (2Q).

Requirements General Scoring. Only scores of 100 (clear rounds) obtained in the Excellent B Classes will count towards a dog's Master Agility Championship requirements.

A dog does not have to obtain the Master Excellent title (MX) or the Master Excellent Jumpers With Weaves title (MXJ) prior to achieving scores that will count towards their Master Agility Championship title (MACH). A dog need not be in both “B” classes in order to start accruing MACH points. Any score of 100 (clear round) obtained in the Excellent B classes will count towards both the dog's Championship requirements, and the dog's MX titling requirements.

Titles: The MACH title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the MACH title as defined above, e.g., 1500 MACH points and 40 2Q's = MACH2.

The below changes are effective January 1, 2012

CHAPTER 3
REGULATIONS FOR AGILITY TRIALS
OBSTACLE SPECIFICATIONS AND PERFORMANCE REQUIREMENTS

5. Open Tunnel. The Open Tunnel is a flexible tube of durable material that is capable of being formed into curved shapes. The two openings are round with a height and width of 24 inches plus or minus 2 inches with 4-inch rib spacing required. Its length is 15 to 20 feet and it is secured in position to prevent a dog from moving it. No portion of a tunnel holder that is underneath the tunnel shall be more than 1½-inches thick and tunnel supports shall not have a rigid upright (i.e., steel/wood) that is capable of fitting between the ribs thus possibly projecting into the tunnel.

Open tunnels must be made of an opaque material. To ensure safety, the color of the material of an open tunnel may not be black. Double-lined tunnels shall not be allowed.

Performance: Dogs enter the end specified by the judge and exit the other end.

6. Closed Tunnel. The Closed Tunnel consists of a rigid entrance section, a solid material on both top and bottom of the chute opening. This construction should be as a continuous barrel look. A flat surface on the top is discouraged. The chute is attached to this barrel type of opening. The entrance section is 24 to 36 inches long, with the opening either 24 inches in diameter or 24 inches in width and height. The top edge of the opening shall be cushioned to prevent dogs from scraping their back when entering. Cushioning should not be included in the measurement. The bottom inside surface of the closed tunnel must have a non-slip surface. The non-slip surface must extend up the sidewalls to half the height of the barrel, or entrance section of the obstacle. The entrance section is either so heavy that dogs cannot move it when passing through the chute; or else it shall be secured in place. The major portion of the tunnel is formed by a chute, which is constructed from an opaque, lightweight, rugged, cloth-like, water-resistant material, such as rip-stop nylon or pack cloth. It has only two openings, one of which is attached to the end of the entrance section, and one through which dogs exit the tunnel. The circumference of the chute flares from the circumference of the opening section to 96 inches at the exit. The length of the fabric on the chute must be between 6 feet and 6 feet 6 inches, measured with the chute fabric attached to the barrel and the measurement should be taken from the bottom edge of the exit end of the barrel (with the fabric lying on the ground) to the exit end of the chute fabric.

Performance: Dogs must enter the rigid entrance section and exit through the fabric chute.

7. Weave Poles. The Weave Poles shall have a fixed base with a rigid upright, to support the pole, no greater than 4 inches high as measured from the ground to the top of the rigid support. The base shall be coated with a non-slip surface and may be no higher than ¾-inch and no wider than 3½ inches. The base should be secured, so that the weave poles do not move from their location on the course. The poles must be nominal pipe size of

$\frac{3}{4}$ -inch PVC (1-inch approximate outside diameter) $\pm \frac{1}{16}$ -inch tolerance and can be made from schedule 40 pipe or furniture grade PVC 40 inches in height, uniformly spaced at 24 inches (measured center to center using two of the rigid upright supports, with a $\pm \frac{1}{2}$ -inch tolerance in spacing). The base support must be located within 4 inches of the pole on the opposite side of the dog's path (e.g. the first support on the left side of pole number one, second support on the right side of pole number two, etc.). It is recommended that the base supports shall be a minimum of six inches long and shall be located as follows: "Six-pole section" – centered and placed at the off-side of the first and sixth pole and the off-side of the second and fifth pole. "Four-pole section" – centered and placed at the off-side of the first and fourth pole and the off-side of the second and third pole. "Three-pole section" – centered and placed at the off-side of the first and second poles. (Based upon $\frac{1}{4}$ -inch X 3-inch steel.) The pole shall be made out of Schedule 40 PVC or furniture grade PVC material that provides an equal amount of flex when set in the fixed base. Poles must be striped with a contrasting color so as to be visible to the dog. At a minimum, stripes must be placed at approximately 10 inches and 20 inches from the ground. Poles that flex at the base (spring type designs) are not allowed.

Performance: Dogs must enter the Weave Poles by passing between poles number 1 and number 2 from right to left. They must then pass from left to right through poles number 2 and number 3 and continue this weaving sequence until they pass between the last two poles. If the sequence is broken, the dog must restart the weave poles at the first pole, beginning anew between poles number 1 and number 2 from right to left. Dogs are allowed three attempts at the weave poles and then must go on.

10. Double Bar Jump. The Double Bar Jump consists of two parallel bars, 5 feet in length, positioned at the jump heights specified for the Bar Jump. It may be built as a special jump or assembled from two Bar Jumps. Solid sides that do not allow viewing of all bars from both sides of the obstacle are not permitted. The distance between the centers of the bars is one-half the jump height (within a $\frac{1}{2}$ -inch tolerance), as follows:

In addition, two bottom bars, 5 feet in length, must be placed one under each horizontal bar and crossed to the ground creating an "X". All other specifications are the same as for the Bar Jump.

Preferred Class Requirement: Set the Double Bar Jump at 4 inches high and between 2 and 4 inches wide for the 4-inch jump height class.

Division	Distance Between Center to Center of Bars (Inches)
<u>$\frac{4}{8}$ inches</u>	<u>4</u>
12 inches	6
16 inches	8
20 inches	10
24 inches	12

Performance: Dogs must jump over the top bars, without displacing either one, in the direction indicated by the judge.

11. Triple Bar Jump. The Triple Bar Jump consists of a series of three ascending bars 5 feet in length. Solid sides that do not allow viewing of all bars from both sides of the obstacle are not permitted. The horizontal distance between adjacent bars is one-half the jump height, while the vertical distance is one-quarter the jump height. The table below lists the heights of the tops of the bars and the horizontal distance between the centers of the bars. Tolerances on these values are $\frac{1}{4}$ inch for the heights and $\frac{1}{2}$ inch for the horizontal distances.

Preferred Class Requirement: The Triple Bar Jump for the 4-inch jump height class is to be set with the first bar on the ground approximately 4 inches in front of the back bar, which should be placed at 4 inches high. A third bar may be placed directly under the bar that is set at 4 inches. For 4-inch jumping dogs this jump will be set typically using two bars only. Dogs must clearly jump both bars for successful performance.

Performance: Dogs must jump over all the bars without displacing any, in the direction that starts with the lowest bar.

Division	Bar Heights (inches)	Horizontal Distance Between Center to Center of Bars
<u>4 inches</u>	<u>0, 4</u>	<u>4</u>
<u>8 inches</u>	<u>4, 6, 8</u>	<u>4</u>
<u>12 inches</u>	<u>6, 9, 12</u>	<u>6</u>
<u>16 inches</u>	<u>8, 12, 16</u>	<u>8</u>
<u>20 inches</u>	<u>10, 15, 20</u>	<u>12</u>
<u>24 inches</u>	<u>12, 18, 24</u>	<u>12</u>
<u>26 inches</u>	<u>12, 18, 26</u>	<u>12 or 13</u>

15. Jump Wings. Jump wings must be between 16- and 36-inches wide (24-inches recommended). Wings must be between 26 and 42-inches tall and can be angled. Wings may either be freestanding or attached to the upright of a jump. It is recommended that wings be placed at the rear of the triple bar jump (e.g. even with the highest bar) and at the mid-section of a double bar jump (since the double may be bi-directional). The combined width of a bar jump's upright and wing may be no more than a maximum of 40-inches.

CHAPTER 10
REGULATIONS FOR AGILITY TRIALS
TIME 2 BEAT (T2B) CLASS
(tentative effective date)

Section 1. Purpose. This optional agility titling class is meant to challenge the handler/dog to set a clean efficient line with an emphasis on speed and accuracy. The dog that sets the quickest time in each jump height will set the time to beat for that jump

height. There will be a single class level and all dogs with any skill level (e.g. Novice, Open, Excellent) will compete on the same course.

The class (Regular & Preferred) may be offered once per day as an additional class at a club's option. This will aid clubs to add an additional class to the day without making multiple course changes that add time to the day.

Section 2. Definition. The Time 2 Beat (T2B) class is a combination course from the Standard and Jumpers With Weaves classes. While dogs of any skill level (e.g. Novice, Open, Excellent) are allowed to compete in T2B, to be successful dogs will need to demonstrate athletic ability and an advanced skill level.

Section 3. Eligibility. T2B has a single class level. Dogs eligible to enter Novice, Open or Excellent level classes may enter the T2B class. Dogs will be judged and points awarded by jump height.

Section 4. Performance Standards.

- The course must be completed before the dog reaches or exceeds the Maximum Course Time (MCT).
- Wrong courses are scored with a "W" on the scribe sheet and will result in a non-qualifying (NQ) score.
- Mandatory Eliminations (NQ) established for equipment as stated in Chapter 5, Section 5 will apply and result in a non-qualifying score (NQ). An "F" shall be marked on the scribe sheet and the dog and handler may continue their run except as noted elsewhere in these *Regulations*.
- Mandatory Excusals stated in Chapter 5 Section 6 will apply. The scribe sheet shall be marked with an "E" and the dog and handler are excused from the ring.
- Refusals/Run-outs (R) will **not** be scored.
- Weave poles must be completed in three (3) attempts or less, or a failure to perform fault (F) will be scored and the judge will ask the handler to go on.

Section 5. Maximum Course Times (MCT).

- 50 seconds for the 20, 24, & 26 inch jump heights
- 55 seconds for the 16 inch jump height
- 60 seconds for the 4, 8, 12 inch jump heights

No additional time is added for dogs entered in Preferred, as the fastest Preferred dog within each jump height will set the Time 2 Beat.

Section 6. Scoring Criteria. A qualifying score is obtained when the dog's run time is under the MCT and has incurred no course faults.

- The dog within a jump height with the fastest time (before times are truncated) with no course faults shall earn first place and 10 points. In the case of a tie (e.g. same score and time), a run-off will be used to determine the first place dog. Only

one dog per jump height shall be awarded 10 points. The time for the first place dog will establish the Standard Course Time (SCT) for the jump height division at the event. NOTE: If a dog within any jump height is disallowed by AKC after the trial has ended no scores for any qualifying dogs will be recalculated.

- All qualifying dogs with a time below that of the SCT shall earn between 1 point and 9 points (see chart below). A dog's run time is truncated for the purpose of calculating how many points are to be awarded. All dogs whose time was within 10% of the SCT shall earn 9 points, within 20% shall earn 8 points, etc. See the chart below.

<u>Dog's Run Time Compared to 1st Place Dog</u>	<u># of Points Earned</u>
<u>Within 10%</u>	<u>9 points</u>
<u>Within 20%</u>	<u>8 points</u>
<u>Within 30%</u>	<u>7 points</u>
<u>Within 40%</u>	<u>6 points</u>
<u>Within 50%</u>	<u>5 points</u>
<u>Within 60%</u>	<u>4 points</u>
<u>Within 70%</u>	<u>3 points</u>
<u>Within 80%</u>	<u>2 points</u>
<u>Within 90% or greater, but under the MCT</u>	<u>1 point</u>

The formula for the upper end of the percentage range is: (Fastest time in a jump height multiplied by the percentage) plus the fastest time in the jump height. Both the low and high end of the percentage range are truncated. Each dog's time gets truncated. A dog's time falls into a percentage range if it is greater than the low end and less than or equal to the high end of the range.

Point Calculation Example:

If the Standard Course Time was: 28.73 seconds. To calculate the range of dog's run times that will earn 9 points:

Take 28.73 and multiple it by 10% = 2.87.

Add 28.73 and 2.87 = 31.60 and truncate the result = 31.00.

Truncate the SCT of 28.73 = 28.00.

The range of dog's run times for 10% is greater than or equal to 28 seconds and less than or equal to 31 seconds.

Truncate the dog's time. All qualifying dogs whose truncated run time is greater than or equal to 28 and less than or equal to 31 seconds earn 9 points.

To calculate the range of dog's run times that will earn 8 points:

Take 28.73 and multiply it by 20% = 5.75.

Add 28.73 and 5.75 = 34.48 and truncate the result = 34.00.

The range of dog's run times for 20% is greater than 31 and less than or equal to 34.

All qualifying dogs whose truncated run time is greater than 31 and less than or equal to 34 seconds earn 8 points.

To calculate the range of dog's run times that will earn 7 points:

Take 28.73 and multiply it by 30% = 8.62.

Add 28.73 and 8.62 = 37.35 and truncate the result = 37.00.

The range of dog's run times for 30% is greater than 34 and less than or equal to 37.

All qualifying dogs whose truncated run time is greater than 34 and less than or equal to 37 seconds earn 7 points.

NOTE: Not all point values may be awarded for a jump height depending on the SCT for that jump height. If a dog's time is equal to or greater than the MCT, no points are awarded.

Section 7. Catalog Requirements. Run times recorded in the marked catalog must not be truncated.

Section 8. Titles. To earn the T2B (Regular) or T2BP (Preferred) title, a dog must earn 15 qualifying scores and 100 points. The T2B title initials will be followed by a numeric designation indicating the number of times the dog has met the requirements of the T2B title as defined above. Each time a dog earns the T2B title the number of qualifying scores and points will be set to zero.

Section 9. Minimum Obstacle Requirements.

- Quantity = 17-19
- Obstacles required, allowed, and not allowed – refer to chart at the end of this chapter.

<u>OBSTACLES</u>	<u>Eligibility</u>
<u>Dog Walk</u>	<u>N</u>
<u>A-Frame</u>	<u>A* (2)</u>
<u>Seesaw</u>	<u>A* (2)</u>
<u>Pause Table</u>	<u>N</u>
<u>Weave poles 1 set of 12 poles</u>	<u>R* (2)</u>
<u>Open Tunnel</u>	<u>A (2)</u>
<u>Closed Tunnel</u>	<u>N</u>
<u>Bar jump</u>	<u>R</u>
<u>Double Bar Jump</u>	<u>A (2) 1 spread jump/course</u>
<u>Triple Bar jump</u>	<u>A (2) 1 spread jump/course</u>

<u>Panel Jump</u>	<u>A</u>
<u>Broad Jump</u>	<u>N</u>
<u>One Bar Jump</u>	<u>A</u>
<u>Tire</u>	<u>A</u>

R = Required Obstacle

A = Allowed Obstacle

N = Not Allowed

*A combination of three (3) obstacles consisting of the weave poles and either the A-frame, seesaw or both are required to be used in course design. At least one contact and the weave poles are required on the course. The weave poles, A-frame or seesaw, may be taken twice to meet this requirement.

() Indicates number of times that this obstacle can be taken on the course.

CHAPTER 11
REGULATIONS FOR AGILITY TRIALS
NATIONAL AGILITY CHAMPIONSHIP & PREFERRED NATIONAL AGILITY
CHAMPIONSHIP

CHAPTER 12
REGULATIONS FOR AGILITY TRIALS
VERSATILE COMPANION DOG

CHAPTER 13
REGULATIONS FOR AGILITY TRIALS
NON-REGULAR AGILITY CLASSES

The below changes are effective July 1, 2012 (tentative date)

CHAPTER 2
REGULATIONS FOR AGILITY TRIALS
CLASSES, TITLES, AND HEIGHT DIVISIONS

Section 3. Recognized Achievement. In order to recognize consistency and longevity in the Master Agility Excellent (MX), Master Excellent Jumpers With Weaves (MXJ) and Master Excellent FAST classes (MXF), the AKC will record a Lifetime Achievement title on the dog's record. There is no limit to this achievement. (For example, a dog with the MXC title plus twenty-five additional Excellent B Agility class qualifying scores would have the MXB2 title.)

The AKC will identify dogs qualifying for Lifetime Achievement titles by the appropriate title designations (MXB, MXB2; MXS, MXS2; MSG, MSG2; MXC, MXC2, etc.) following their AKC name in all official AKC records. In each case, the higher Lifetime Achievement title will supersede the preceding Lifetime Achievement title in all official AKC records such that the highest title will be listed.

The Lifetime Achievement Standard titles and requirements are:

Master Bronze Agility Title = MXB. Requires twenty-five Excellent B Agility Class qualifying scores of 100.

Master Silver Agility Title = MXS. Requires the MXB title plus twenty-five additional Excellent B Agility Class qualifying scores of 100.

Master Gold Agility Title = MXG. Requires the MXS title plus twenty-five additional Excellent B Agility Class qualifying scores of 100.

Master Century Agility Title = MXC. Requires the MXG title plus twenty-five additional Excellent B Agility Class qualifying scores of 100.

The Lifetime Achievement Jumpers With Weaves titles and requirements are:

Master Bronze Jumpers With Weaves Title = MJB. Requires twenty-five Excellent B Jumpers With Weaves Class qualifying scores of 100.

Master Silver Jumpers With Weaves Title = MJS. Requires the MJB title plus twenty-five additional Excellent B Jumpers With Weaves Class qualifying scores of 100.

Master Gold Jumpers With Weaves Title = MJG. Requires the MJS title plus twenty-five additional Excellent B Jumpers With Weaves Class qualifying scores of 100.

Master Century Jumpers With Weaves Title = MJC. Requires the MJG title plus twenty-five additional Excellent B Jumpers With Weaves Class qualifying scores of 100.

The Lifetime Achievement FAST titles and requirements are:

Master Bronze FAST Title = MFB. Requires twenty-five Excellent B FAST Class qualifying scores of 60 points or greater.

Master Silver FAST Title = MFS. Requires the MFB title plus twenty-five additional Excellent B FAST Class qualifying scores of 60 points or greater.

Master Gold FAST Title = MFG. Requires the MFS title plus twenty-five additional Excellent B FAST Class qualifying scores of 60 points or greater.

Master Century FAST Title = MFC. Requires the MFG title plus twenty-five additional Excellent B FAST Class qualifying scores of 60 points or greater.

Additionally, in order to recognize consistency and longevity in the Time to Beat classes (Regular and Preferred), the Time 2 Beat title will be followed by a numeric designation indicating the number of times the dog has met the requirements of the T2B title (T2B2, T2B3, T2BP2, T2BP3, etc).

CHAPTER 8 REGULATIONS FOR AGILITY TRIALS PREFERRED AGILITY CLASSES

Section 6. Recognized Achievement. In order to recognize consistency and longevity in the Master Agility Excellent Preferred (MXP), Master Excellent Jumpers With Weaves Preferred (MJP) and Master Excellent FAST Preferred classes, the AKC will record a Lifetime Achievement title on the dog's record. There is no limit to this achievement. (For example, a dog with the MXPC title plus twenty-five additional Excellent B Agility Preferred class qualifying scores would have the MXPB2 title.)

The AKC will identify dogs qualifying for Lifetime Achievement titles by the appropriate title designations (MXPB, MXPB2; MXPS, MXPS2; MSPG, MSPG2; MXPC, MXPC2, etc.) following their AKC name in all official AKC records. In each case, the higher Lifetime Achievement title will supersede the preceding Lifetime Achievement title in all official AKC records such that the highest title will be listed.

The Lifetime Achievement Standard titles and requirements are:

Master Bronze Agility Preferred Title = MXPB. Requires twenty-five Excellent B Agility Preferred Class qualifying scores of 100.

Master Silver Agility Preferred Title = MXPS. Requires the MXPB title plus twenty-five additional Excellent B Agility Preferred Class qualifying scores of 100.

Master Gold Agility Preferred Title = MXPG. Requires the MXPS title plus twenty-five additional Excellent B Agility Preferred Class qualifying scores of 100.

Master Century Agility Preferred Title = MXPC. Requires the MXPG title plus twenty-five additional Excellent B Agility Preferred Class qualifying scores of 100.

The Lifetime Achievement Jumpers With Weaves titles and requirements are:

Master Bronze Jumpers With Weaves Preferred Title = MJPB. Requires twenty-five Excellent B Jumpers With Weaves Preferred Class qualifying scores of 100.

Master Silver Jumpers With Weaves Preferred Title = MJPS. Requires the MJPB title plus twenty-five additional Excellent B Jumpers With Weaves Preferred Class qualifying scores of 100.

Master Gold Jumpers With Weaves Preferred Title = MJPG. Requires the MJPS title plus twenty-five additional Excellent B Jumpers With Weaves Preferred Class qualifying scores of 100.

Master Century Jumpers With Weaves Preferred Title = MJPC. Requires the MJPG title plus twenty-five additional Excellent B Jumpers With Weaves Preferred Class qualifying scores of 100.

The Lifetime Achievement FAST titles and requirements are:

Master Bronze FAST Preferred Title = MFPB. Requires twenty-five Excellent B FAST Preferred Class qualifying scores of 60 points or greater.

Master Silver FAST Preferred Title = MFPS. Requires the MFPB title plus twenty-five additional Excellent B FAST Preferred Class qualifying scores of 60 points or greater.

Master Gold FAST Preferred Title = MFPG. Requires the MFPS title plus twenty-five additional Excellent B FAST Preferred Class qualifying scores of 60 points or greater.

Master Century FAST Preferred Title = MFPC. Requires the MFPG title plus twenty-five additional Excellent B FAST Preferred Class qualifying scores of 60 points or greater.

Additionally, in order to recognize consistency and longevity in the Time to Beat classes (Regular and Preferred), the Time 2 Beat title will be followed by a numeric designation indicating the number of times the dog has met the requirements of the T2B title (T2B2, T2BP2, etc.).

CHAPTER 9 REGULATIONS FOR AGILITY TRIALS FIFTEEN AND SEND TIME (FAST) CLASS

Section 8. Titles and Requirements.

Master Bronze FAST Title = MFB. Requires the MXF title plus twenty-five (25) additional Excellent B FAST Class qualifying scores of 60 points or greater.

Master Bronze FAST Preferred Title = MFPPB. Requires the MFP title plus twenty-five (25) additional Excellent B Preferred FAST Class qualifying scores of 60 points or greater.

Master Silver FAST Title = MFS. Requires the MFB title plus twenty-five (25) additional Excellent B FAST Class qualifying scores of 60 points or greater.

Master Silver FAST Preferred Title = MFPS. Requires the MFPB title plus twenty-five (25) additional Excellent B Preferred FAST Class qualifying scores of 60 points or greater.

Master Gold FAST Title = MFG. Requires the MFS title plus twenty-five (25) additional Excellent B FAST Class qualifying scores of 60 points or greater.

Master Gold Fast Preferred Title = MFPG. Requires the MFS title plus twenty-five (25) additional Excellent B Preferred FAST Class qualifying scores of 60 points or greater.

FAST Century Title 1 = FTC1. Requires the MXF title plus one-hundred (100) additional Excellent B FAST Class qualifying scores of 60 points or greater. The FTC title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the FTC title as defined above, e.g.: 200 Excellent B FAST Class qualifying scores of 60 points or greater = FTC2.

FAST Century Preferred Title 1 = FTCP1. Requires the MFP title plus one-hundred (100) additional Excellent B Preferred FAST Class qualifying scores of 60 points or greater. The FTCP title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the FTCP title as defined above.

Triple Q Excellent = TQX. Requires the XF title. In order to acquire the Triple Q

Excellent Title, a dog must receive 10 triple qualifying scores from the Excellent B Standard Agility Class, the Excellent B Jumpers With Weaves Agility Class and the Excellent B FAST Agility Class on the same day.

Triple Q Excellent Preferred = TQXP. Requires the XFP title. In order to acquire the Triple Q Excellent Preferred Title, a dog must receive 10 triple qualifying scores from the Excellent B Standard Preferred Agility Class, the Excellent B Jumpers With Weaves Preferred Agility Class and the Excellent B FAST Preferred Agility Class on the same day.

Table 1 - Title Table. [In order to acquire the following titles, a dog must earn the following number of qualifying scores and the minimum point value per class level under a minimum of two different judges.]

<i>Regular Tiling Classes</i>	<i>Preferred Tiling Classes</i>	<i># of Qualifying Scores & Minimum Point Value</i>	<i>Scores Obtained From</i>	<i>Lower Level Title Required</i>
NF	NFP	3 Q's & 50 points minimum	Novice FAST Classes	None
OF	OFP	3 Q's & 55 points minimum	Open FAST Classes	NF / NFP
XF	XFP	3 Q's & 60 points minimum	Excellent FAST "A" Classes	OF / OFP
MXF	MFP	3 Q's & 60 points minimum	Excellent FAST "B" Classes	XF / XFP
<u>MFB</u>	<u>MFPB</u>	<u>25 Q's with score of 60</u>	<u>Excellent FAST "B" Classes</u>	<u>MXF / MFP</u>
<u>MFS</u>	<u>MFPS</u>	<u>25 Q's with score of 60</u>	<u>Excellent FAST "B" Classes</u>	<u>MFB / MFPB</u>
<u>MFG</u>	<u>MFPG</u>	<u>25 Q's with score of 60</u>	<u>Excellent FAST "B" Classes</u>	<u>MFS / MFPS</u>
FTC1	FTCP1	100 Q's & 60 points minimum	Excellent FAST "B" Classes	<u>MXF / MFP</u>
TQX	TQXP	10 triple Q's	Exc. "B" Std/JWW/FAST*	XF / XFP

All FAST Class titles are suffix titles.

*To earn a triple Q, dogs must qualify in the following Excellent B classes on the same date: Standard, Jumpers With Weaves and FAST.

The below changes are effective January 1, 2013 (tentative date)

**CHAPTER 8
 REGULATIONS FOR AGILITY TRIALS
 PREFERRED AGILITY CLASSES**

Section 8. Preferred Agility Champion Title. To obtain the PREFERRED AGILITY CHAMPION title (PACH), a dog must exhibit superior performance on the agility

course. Speed and consistency are the two major qualities denoting “superior performance” and therefore they are the basis for the PREFERRED AGILITY CHAMPIONSHIP program.

In order to acquire the PREFERRED AGILITY CHAMPIONSHIP title, a dog must achieve a minimum of 750 championship points and 20 double qualifying scores obtained from the Excellent B Preferred Standard Agility class and the Excellent B Preferred Jumpers With Weaves class.

PACH Points

750 points required minimum

- 1 point is awarded for each full second under standard course time. (No partial points are awarded.)
- Dogs earn points from the Ex B Preferred Agility Class and/or the Ex B Preferred Jumpers With Weaves Class.

Double Qualify (2Q's)

20 (2Q's) required minimum

- Dogs qualifying with scores of 100 in both the Ex B Preferred Agility Class and the Ex B Preferred Jumpers With Weaves Class on the same day.
- Qualifying in both the Ex B Preferred Agility Class and the Ex B Preferred Jumpers With Weaves Class on the same day equals 1 (2Q).

Requirements General Scoring. Only scores of 100 (clear rounds) obtained in the Excellent B Preferred Classes will count towards a dog's Preferred Agility Championship requirements.

A dog does not have to obtain the Master Excellent Preferred title (MXP) or the Master Excellent Jumpers With Weaves Preferred title (MJP) prior to achieving scores that will count towards their Preferred Agility Championship title (PACH). A dog need not be in both “B” classes in order to start accruing PACH points. Any score of 100 (clear round) obtained in the Excellent B Preferred classes will count towards both the dog's Preferred Championship requirements, and the dog's MXP titling requirements.

Titles: The PACH title initials will be followed by a numeric designation indicating the quantity of times the dog has met the requirements of the PACH title as defined above, e.g., 1500 PACH points and 40 2Q's = PACH2.